

RESOLUTION OF THE HAYS COUNTY COMMISSIONERS COURT IN SUPPORT OF LEGISLATION TO FINANCE CRITICAL WATER INFRASTRUCTURE PROJECTS

- WHEREAS, the population of Texas is expected to increase over 80 percent in the next 50 years; and
- WHEREAS, according to the 2012 State Water Plan, "if Texas does not implement new water management strategies, then homes, businesses, and agricultural enterprises throughout the State are projected to need 8.3 million acre-feet of additional water supply by 2060"; and
- WHEREAS, economic models predict annual economic losses could reach approximately 11.9 Billion dollars if drought conditions continue and water supply needs are not met; and
- WHEREAS, legislation passed in 1997 created our State's water planning process, however, fifteen year later, the State Water Plan produced by that planning process has yet to be implemented; and
- WHEREAS, implementation of, and funding for, a water plan is crucial to ensure the health, safety, and well being of our citizens; and
- WHEREAS, HB 4 and SB 4 propose to create the State Water Implementation Fund for Texas (SWIFT) to fund the State Water Plan, and restructure the Texas Water Development Board (TWDB) which will create a prioritization for funding State Water Plan projects; and
- WHEREAS, HB 11 and SB 22 propose to make a 2 billion dollar investment from the Economic Stabilization Fund for the financing of critical water infrastructure projects identified in the State Water Plan;

BE IT RESOLVED BY THE HAYS COUNTY NOW, THEREFORE COMMISSIONERS' COURT THAT:

> Hays County encourages and supports legislation that will responsibly fund and implement critical water infrastructure projects necessary for the health and safety of our citizens and the economic well being of our State.

APPROVED ON THIS, THE 2ND DAY OF APRIL, 2013

County Judge Bert Cobb M.D.

Commissioner Debbie Ingalsbe,

Precinct 1

Commissioner Mark Jones Precinct 2

Gonzalez Hays County Clerk Commissioner Will Conley

Precinct 3

Commissioner Ray Whisenant, Precinct 4